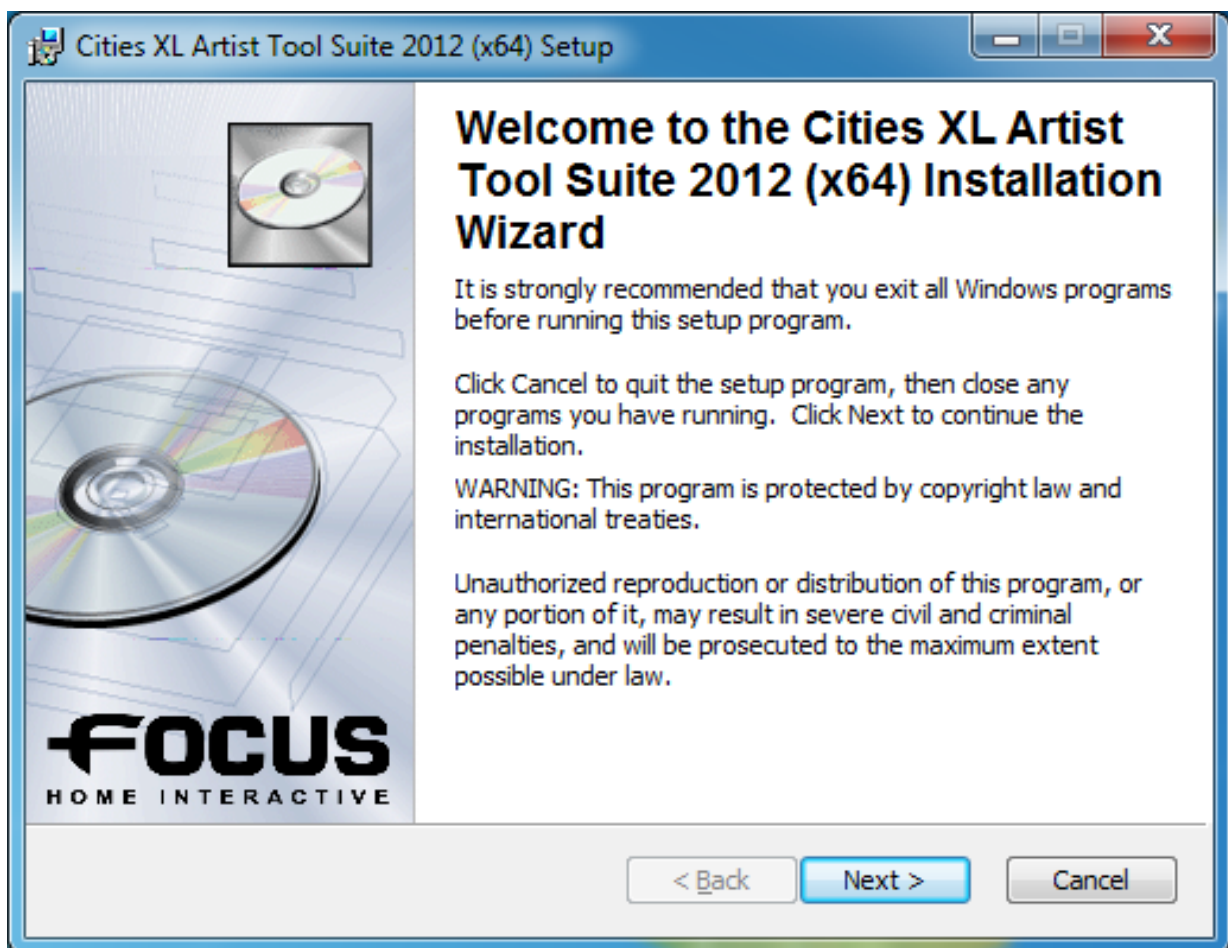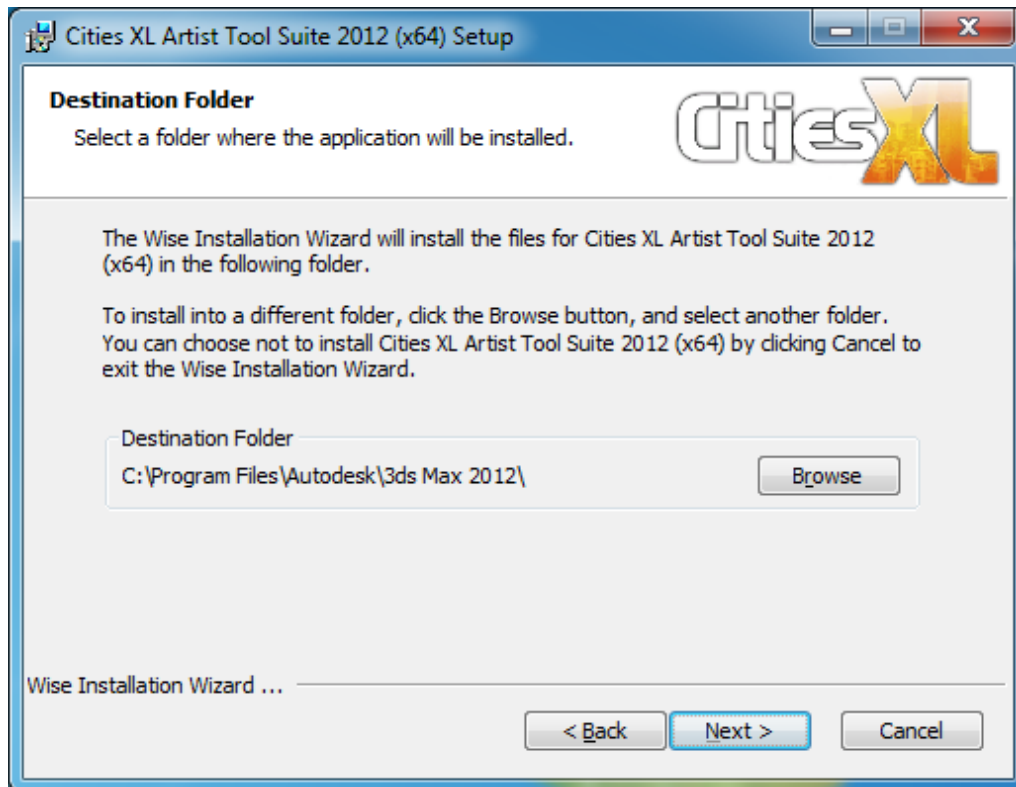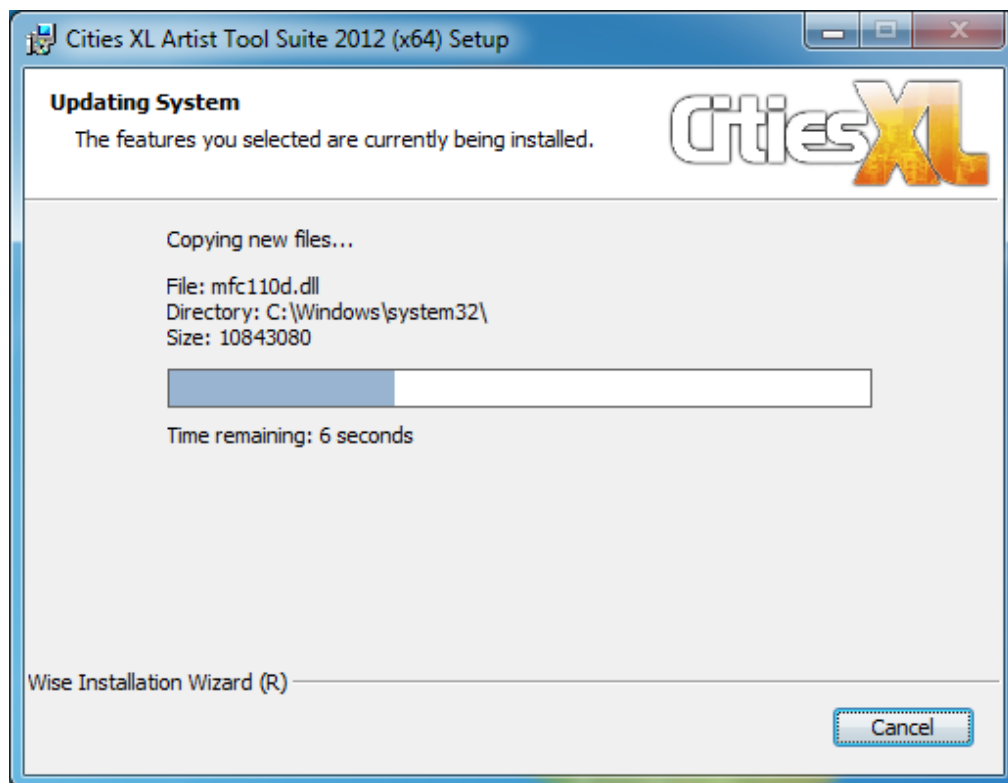# Cities XL Artist Tool Suite – Installation guide.

1. Make sure you have first installed 3ds Max 2012 and Cities XL (2011, 2012 or Platinum).

2. Select the correct installer. (_x86 if you have 32-bit Max and _x64 if you have 64-bit Max).

3. Run the executable….

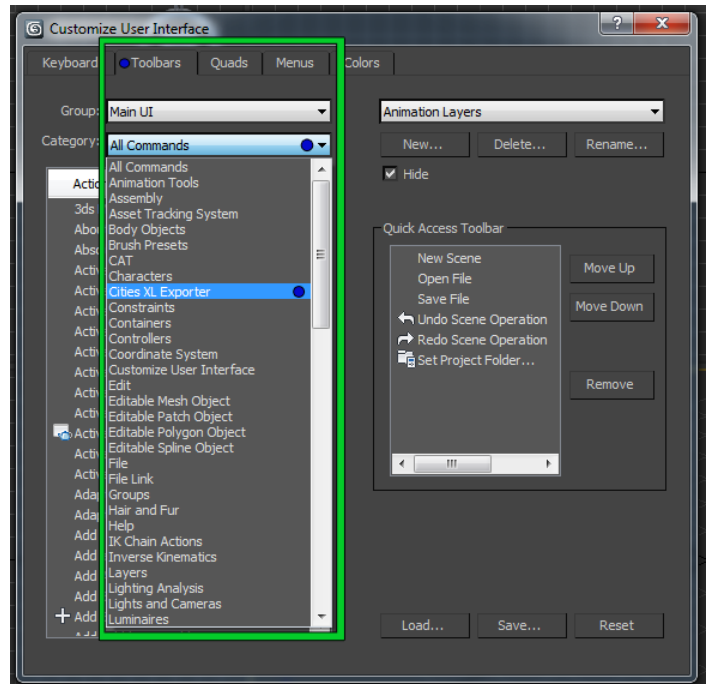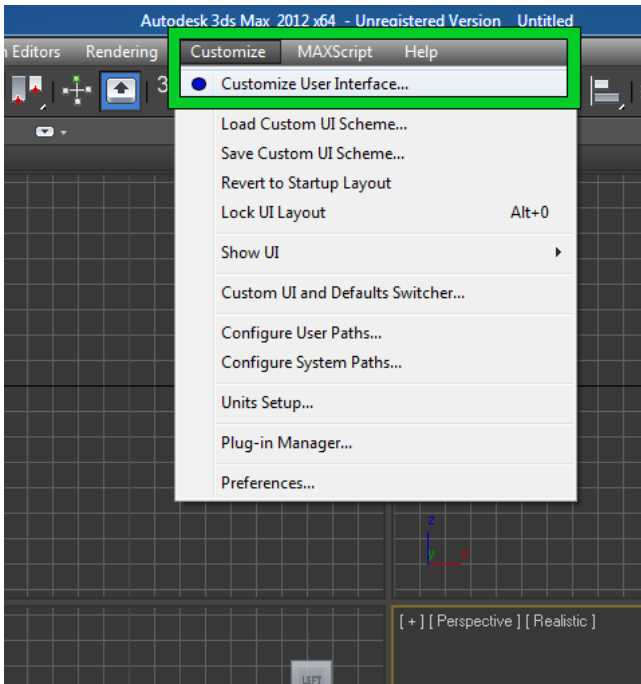4. Destination folder will be your 3ds Max 2012 default installation path.
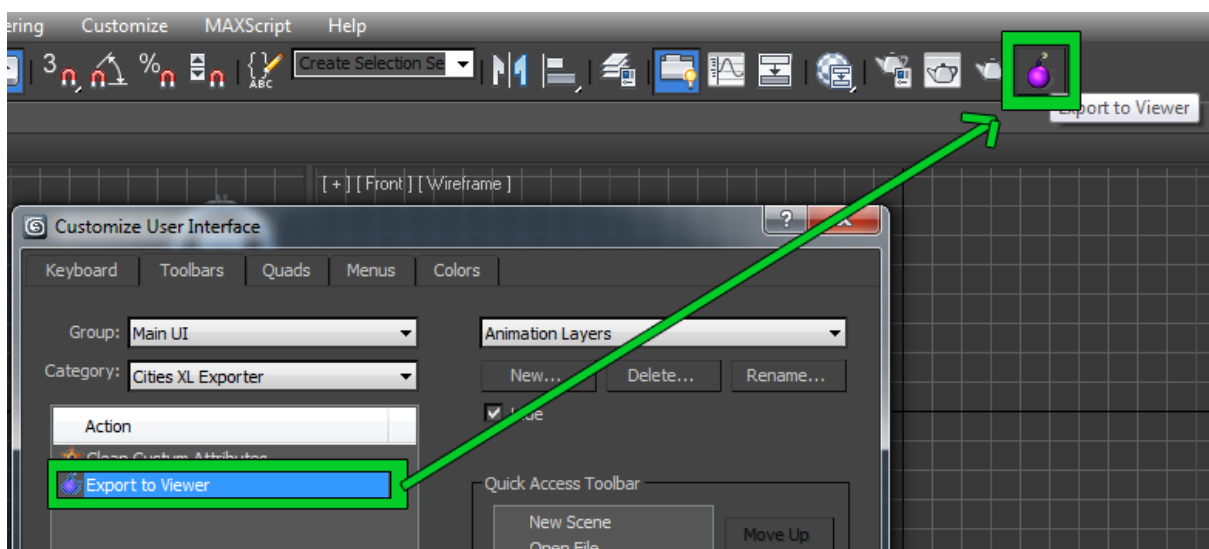

5. Wait for the installer to finish.

Cities XL Artist Tool Suite – 3ds Max setup

1. Launch 3ds Max 2012, go to the Customize menu and choose "Customize User Interface".
2. Press the Toolbars tab and select Cities XL Exporter from the Category drop down list.

3. Drag and drop the "Export to Viewer" action to the 3ds max toolbar.

4. Materials assigned to each LOD must have the shader type specified under Cities XL Parameters.

5. Press the export button to launch the Viewer.